

Smart Tennis Racquet Design Review

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ELECTRICAL [+] COMPUTER

E N G I N E E R I N G

Overview

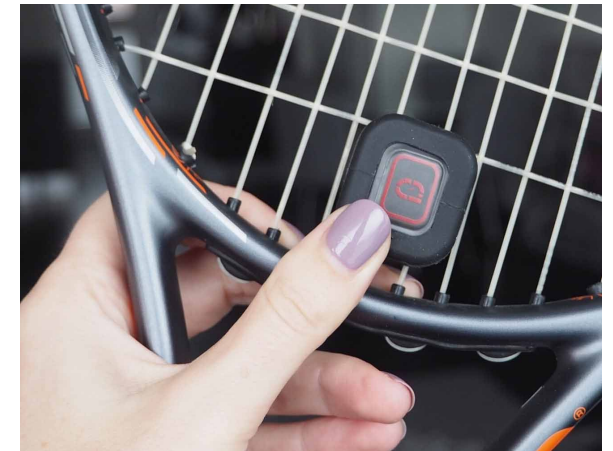
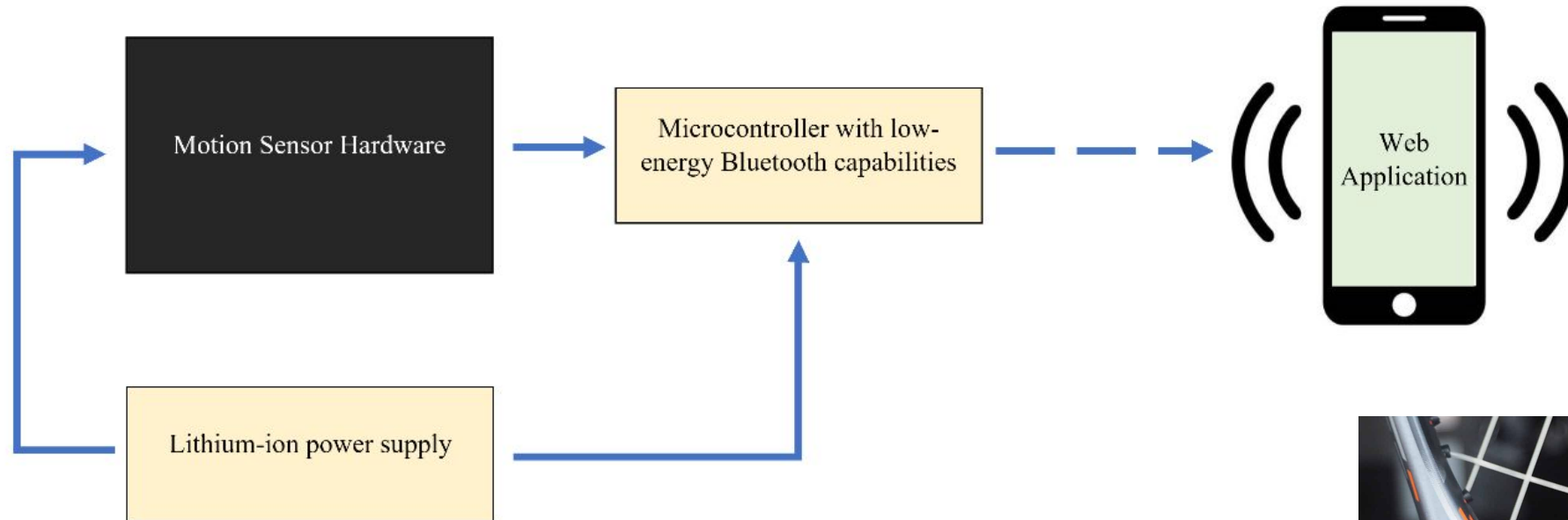
- Review of Project Description and Goals
- Physical Product Design
- Software Design Architecture
- User Interface Architecture
- Current Status

Project Goals Review

Our goal is to increase access to high quality tennis analysis.

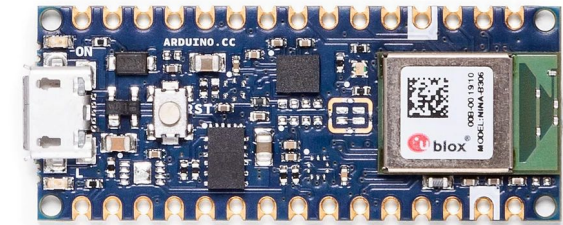
- Create a device that attaches to *any* tennis racquet that classifies and logs metrics including:
 - Swing Type
 - Swing speed
 - Ball impact location
- Our device will classify and run analysis on-device and send data to our web app for visualization.

System Design Review



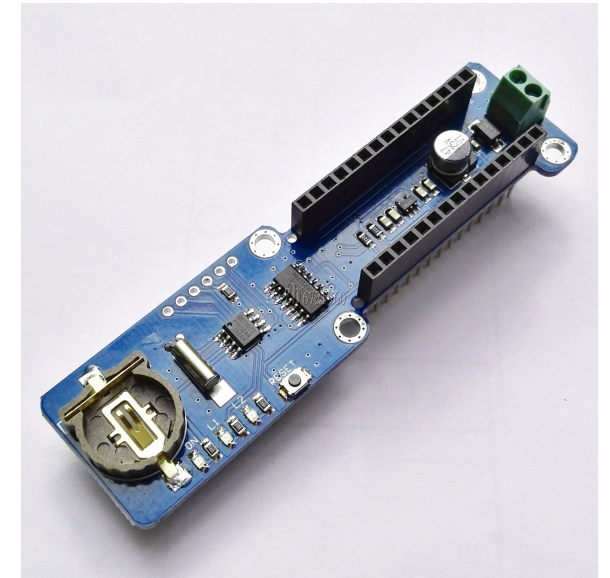
Physical Product Design

- Hardware Stack
 - Arduino Nano 33 BLE
 - LiCB CR2032 3V Lithium Battery
 - Arduino Nano Data Logger Shield
 - Analog Devices 200g accelerometer
 - 1.6kHz maximum sampling frequency
 - Laptop computer
- Hardware Assembly
 - Protoboard
 - 3D printed case designed to fit in Wilson Adult Tennis Racket



Physical Product Design

- Hardware Strategy
 - Record data for fixed time interval on Data Shield
 - Use software stack to detect and classify events
 - Bluetooth only used to send results
 - Past reliability issues found with bluetooth communications at distance
 - Computer must send an acknowledgment of receipt
 - Display results on web application

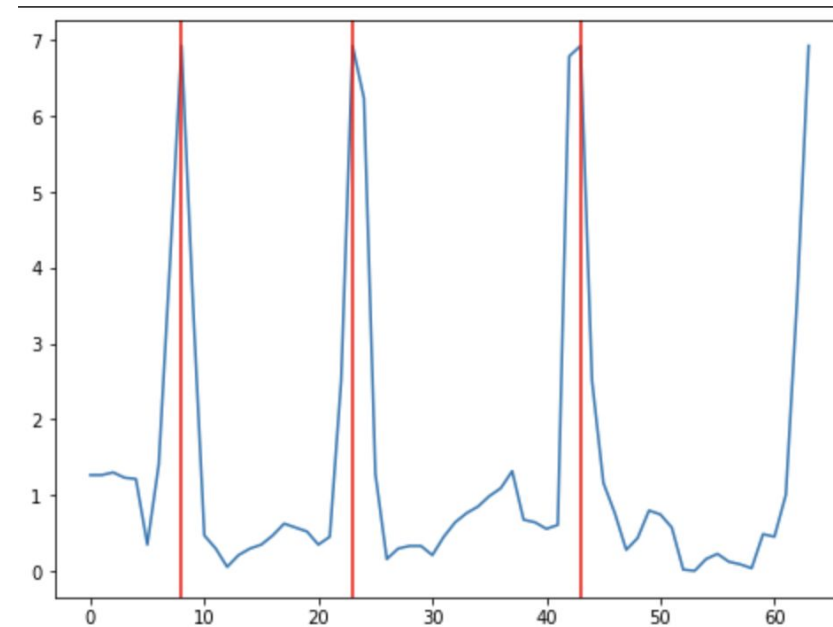
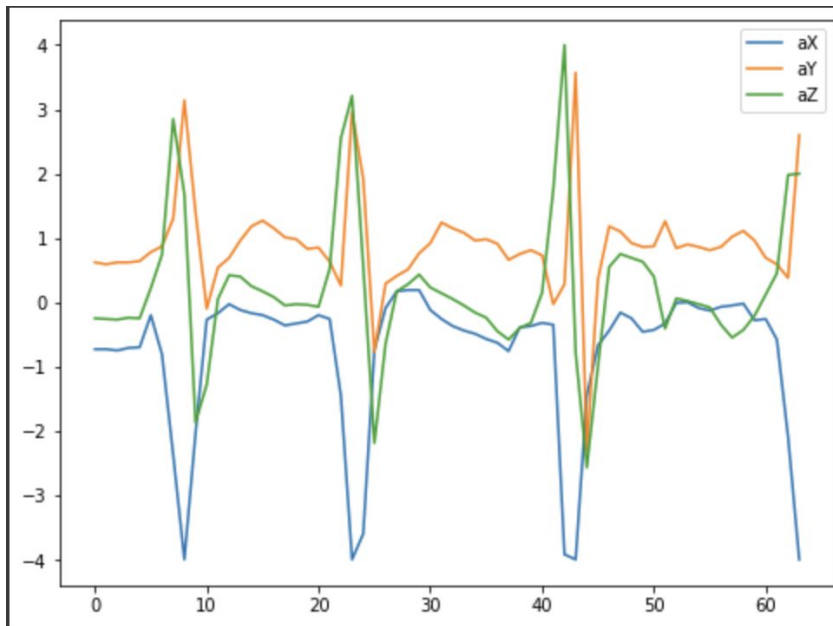


Software Design: Training Data Collection

1. Data Collection
 - a. Various kinds of swings in real game-play
 - i. Multiple people with different skill levels
 - ii. Perhaps have an additional class for Other/Bad form swings
 - b. Ground Truth of swing speeds
 - i. Baseball radar gun
 - c. Ground Truth of location of ball collision
 - i. Divide into 4 quadrants + center (sweet spot)
2. Metrics
 - a. 3 acceleration axes and 3 gyroscope axes
 - b. 2 scales: 16 G and 200 G

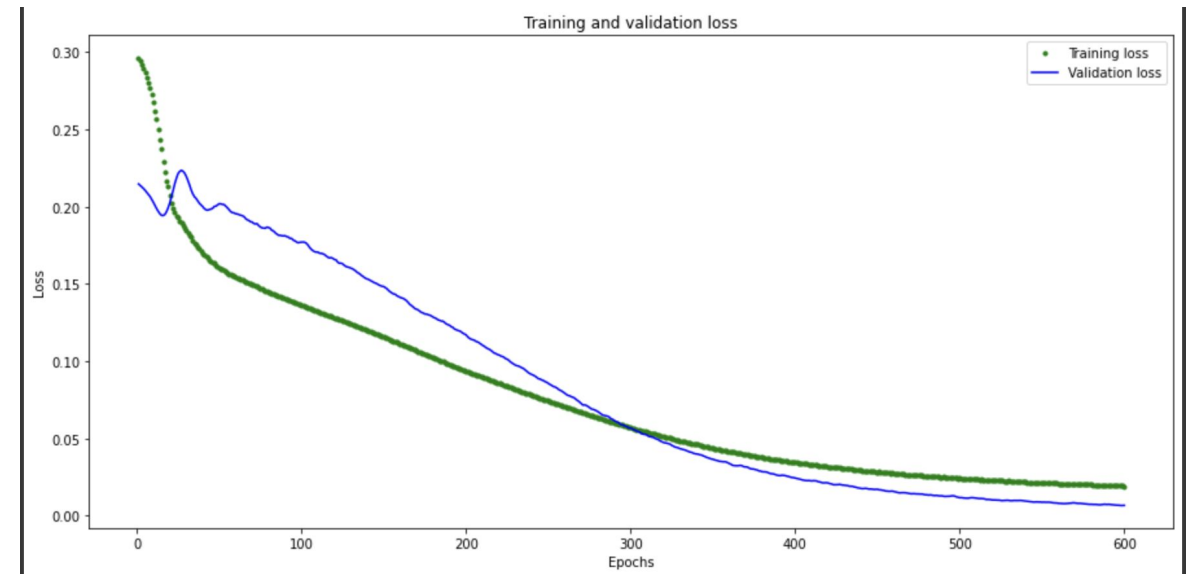
On-Chip Software Architecture Design

- Event detection
 - Sum of squares taken for X, Y, and Z acceleration values
 - Threshold detection
 - Data taken from a fixed time before threshold event



On-Chip Software Architecture Design

- Swing Detection
 - 2 Layer Neural Network
 - 1st layer: 20 neurons
 - 2nd layer: 15 neurons
 - Mean and STD of acceleration and gyroscopic sensors (3 axes each)
- Prediction
 - Serve
 - Forehand
 - Backhand
- Ground truth
 - User observation (swing type)
 - Radar gun (serve speed)



User Interface

- Initial user interface site is located at <https://anubop.github.io/tennis-sensor/>
- Anubhav and Lycia have begun development on their user branches

Project Information Website

- Initial information and presentation site is located at <http://ecesenior design2022spring.ece.gatech.edu/sd22p36/>
- Will update with presentations, technical reviews, etc.

Current Status

- Data Logger still hasn't arrived
 - Start anyways on new accelerometer integration
 - Record with a long USB cable
 - Help verify software infrastructure with higher sampling rate
 - Record new data once data logger comes
- Project information and user interface sites have been created
- Software goals achieved thus far via 2 layer neural network
- Plan to collect shot speed data using radar gun and train new model

The image features a background of a microchip with intricate circuit patterns. A prominent dark horizontal band runs across the center, containing the text. Two yellow horizontal bars are positioned above and below this dark band. The overall aesthetic is technical and modern.

Questions?